20020620 EP 1262907

FIG. 1

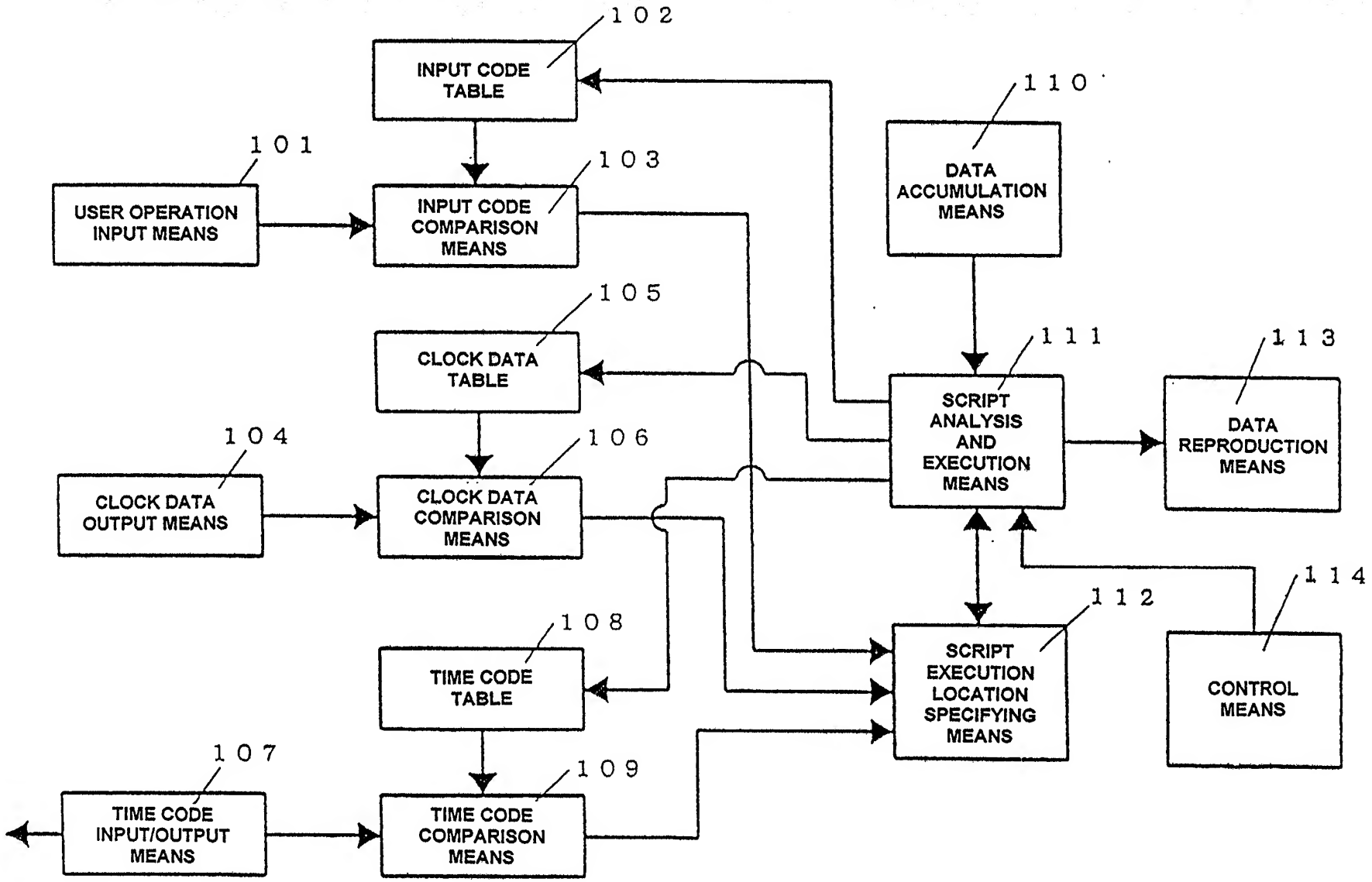


FIG. 2

```
;START SCRIPT                                    ···201
ONRTCGO 1 XX-XX-XX/12:00:00 12JI                ···202
ONVITCGO 1 00:00:02:00 MENU                     ···203
ONKEYGO 1 1 KEY1                                ···204
#MENU0                                          ···205
SETTC 00:00:00:00                               ···206
PREROLL MENU.MPG                                ···207
WAIT                                            ···208
#MENU                                           ···209
PLAYGO                                          ···210
PLAY MAIN.MPG                                   ···211
GOTO MENU0                                      ···212
#12JI                                           ···213
STOP                                            ···214
PLAY 12JIHOU.WAV                                ···215
GOTO MENU0                                      ···216
#KEY1                                           ···217
STOP                                            ···218
ONKEYGO 1 %OFF                                  ···219
PLAY SPECIAL.MPG                                ···220
ONKEYGO 1 2 KEY1                                ···221
GOTO MENU0                                      ···222
```

FIG. 3

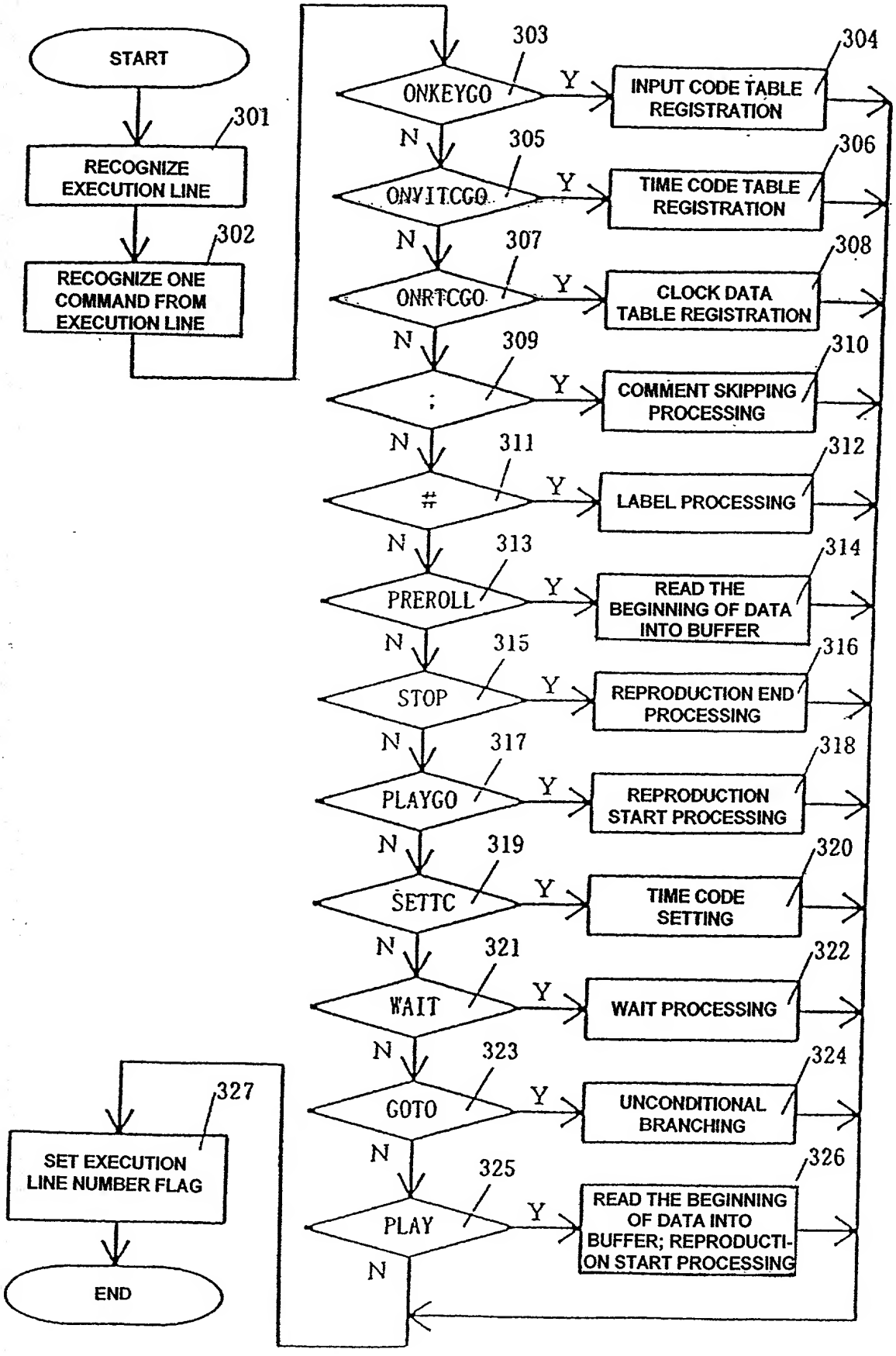

START
301
RECOGNIZE EXECUTION LINE
302
RECOGNIZE ONE COMMAND FROM EXECUTION LINE
303
ONKEYGO
Y
304
INPUT CODE TABLE REGISTRATION
N
305
ONVITCGO
Y
306
TIME CODE TABLE REGISTRATION
N
307
ONRTCGO
Y
308
CLOCK DATA TABLE REGISTRATION
N
309
;
Y
310
COMMENT SKIPPING PROCESSING
N
311
#
Y
312
LABEL PROCESSING
N
313
PREROLL
Y
314
READ THE BEGINNING OF DATA INTO BUFFER
N
315
STOP
Y
316
REPRODUCTION END PROCESSING
N
317
PLAYGO
Y
318
REPRODUCTION START PROCESSING
N
319
SETTC
Y
320
TIME CODE SETTING
N
321
WAIT
Y
322
WAIT PROCESSING
N
323
GOTO
Y
324
UNCONDITIONAL BRANCHING
N
325
PLAY
Y
326
READ THE BEGINNING OF DATA INTO BUFFER; REPRODUCTION START PROCESSING
N
327
SET EXECUTION LINE NUMBER FLAG
END

FIG. 4

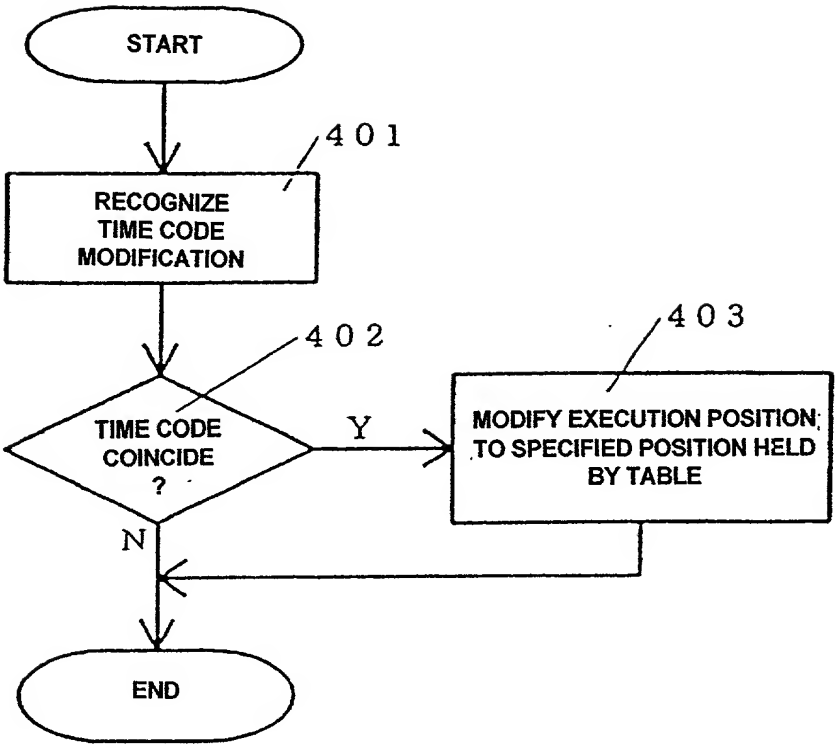

START
401
RECOGNIZE TIME CODE MODIFICATION
402
TIME CODE COINCIDE ?
Y
403
MODIFY EXECUTION POSITION TO SPECIFIED POSITION HELD BY TABLE
N
END

FIG. 5

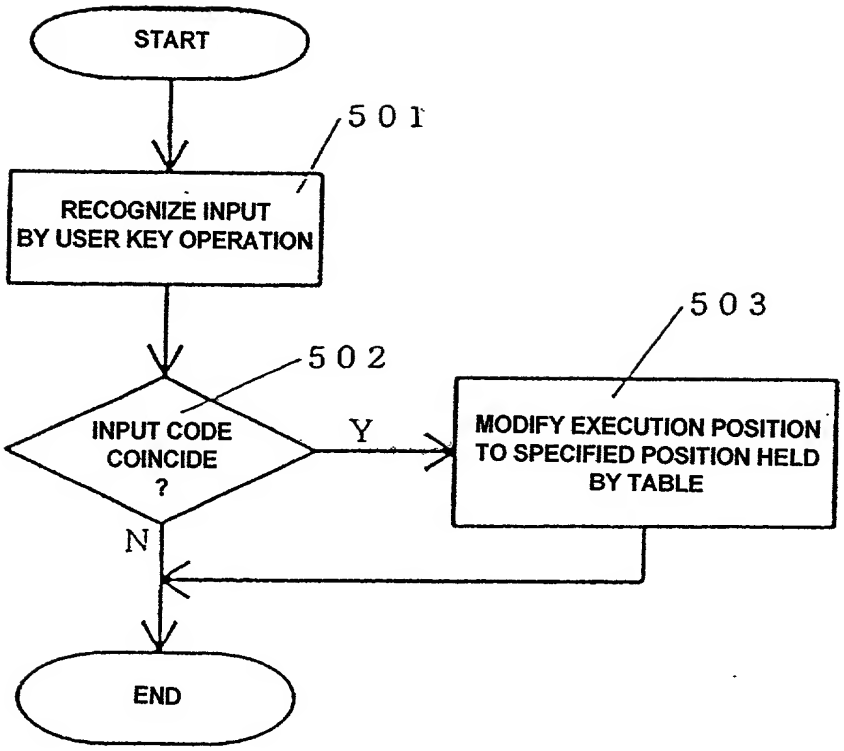
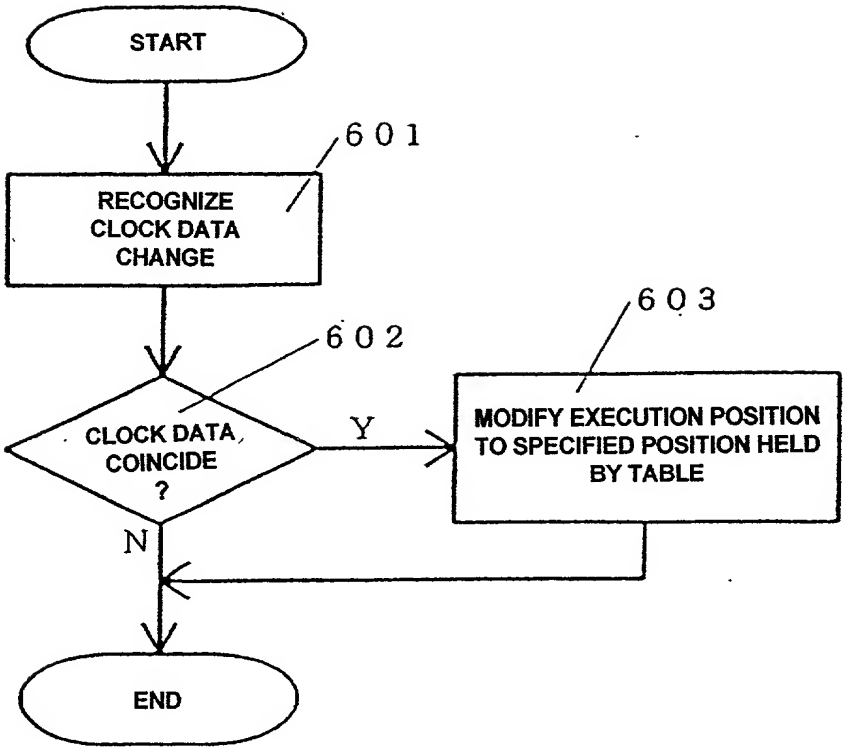

START
501
RECOGNIZE INPUT BY USER KEY OPERATION
502
INPUT CODE COINCIDE ?
Y
503
MODIFY EXECUTION POSITION TO SPECIFIED POSITION HELD BY TABLE
N
END

FIG. 6


START
601
RECOGNIZE CLOCK DATA CHANGE
602
CLOCK DATA COINCIDE ?
Y
603
MODIFY EXECUTION POSITION TO SPECIFIED POSITION HELD BY TABLE
N
END